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PROCESSING OF THE DANISH C-BAND SAR DATA

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ABSTRACT

A new Danish C-band SAR was tested in the fall of 1989. As part of the system a very flexible software processor has been developed. The processor is designed to serve several purposes such as experimental test and analysis processor, real-time processor development tool, and operational off-line processor. The processor also holds substantial motion compensation features, and they are described too. In the initial test a 2 by 2 m resolution was verified by analysis of echoes from corner reflectors.

Keywords: C-band SAR, software processor, motion compensation.

INTRODUCTION

In January 1986 a new remote sensing activity was initiated at the Electromagnetics Institute of the Technical University of Denmark (TUD). The Institute started the construction of an airborne Synthetic Aperture Radar, SAR, operating at C-band. The project is denoted Coherent Radar and Advanced Signal processing (KRAS) and it is primarily sponsored by the Thomas B. Thriges Foundation. The main objective is to design a very flexible radar that can be set up for many different applications including ERS-1 underflights.

Late 1989 the first flight tests were conducted, and the design and construction of an airborne real-time processor was initiated. Also the activities were extended to include development of a prototype dual polarized antenna. This is a first step towards a later upgrade to full polarimetric capability.

The requirements to the software SAR processor are that it must have the capabilities to support the flexibility of the radar, it must serve as a development tool in the test and integration phase, it must be able to simulate the algorithms being considered for the real-time processor, and it should form the basis of an operational processor where throughput and calibration are important considerations.

THE TUD SAR SYSTEM

This section gives an introduction to the KRAS SAR. A detailed description is found in [1] and [2]. The radar operates at 5.3 GHz, and has a bandwidth of 100 MHz. It uses digital techniques to generate the transmitted waveform, and system timing (such as pulse repetition frequency and sampling frequency) is set on-line by the control computer. The code transmitted (e.g. linear or nonlinear FM), the length of the transmitted pulse, and the bandwidth can be controlled in-flight. Accordingly, it is also possible to trade-off the use of the 8192 complex range-cells. If 1.5 m range pixel spacing is selected, it gives a "raw" slant range swath of 12 km and 6 m spacing gives 48 km swath etc. Similarly the along track sampling can be chosen in-flight. The nominal along track sampling mode applies a PRF, which is locked to the aircraft ground speed (from an INU, Inertial Navigation Unit, mounted close to the antenna), so that the spacing in meters is maintained constant, but a constant PRF can alternatively be selected. The INU is also used to acquire other motion parameters needed for motion compensation.

The antenna is a 1.2 m long vertically polarized slotted waveguide array with a 30° elevation beamwidth, which resembles a cosec-square pattern. It is installed in a modified external fuel tank on a Gulfstream G-3 jet aircraft of the Royal Danish Air Force. The antenna is three-axis stabilised and the antenna look-angle can be controlled, to enable the imaging of all incidence angles from 20° to 90°. The 2 kW transmitter peak power gives a system range of 80 km. The aircraft operates nominally at an air-speed of 465 knt, at altitudes up to 45.000 ft, and it has a range of more than 7000 km.

THE TUD SOFTWARE PROCESSOR

The SAR processing software is based on the range-Doppler algorithm [3], which corrects for the range curvature by means of interpolated range shifts in the range-Doppler domain. Other algorithms including the non-separable algorithm [4] and the step transform [5] have also been considered. However, the nonseparable algorithm is very inefficient in the KRAS case where the depth of focus is much smaller than the pulse length, and

the step transform does not meet the requirements set up for the integrated side lobe ratio and the geometric distortion. Therefore the range-Doppler algorithm was adopted. As illustrated in Fig. 1a, fast convolution with the FFT plays an important role in this algorithm. Potential advantages of using an alternative fast transform or convolution algorithm have been studied, [6], but the FFT proved the most suitable, one reason being that some of its alternatives call for special-purpose hardware.

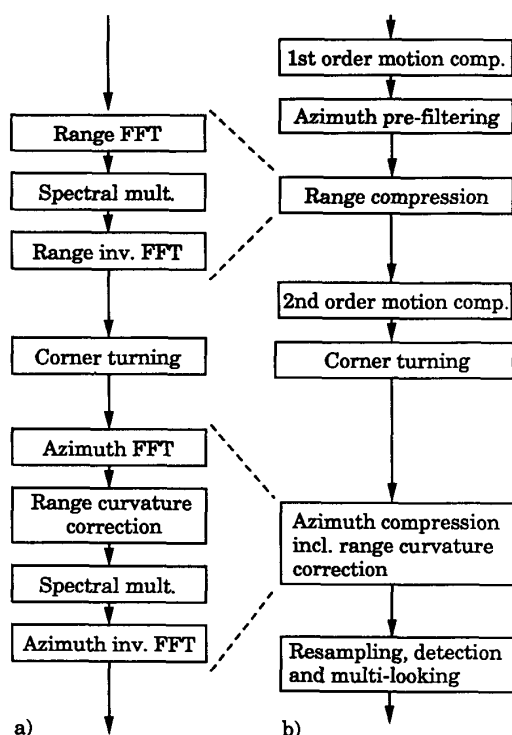


Fig. 1. The range-Doppler algorithm a) and a typical configuration of the KRAS software processor b).

The current off-line processor is an experimental processor primarily designed to support the development of the radar system and the real-time processor. This means that flexibility has a high priority compared to processing speed and user interface.

The processor is divided into a number of separate modules which communicate with one another via disk files of a standardized format. In addition to the modules shown in Fig. 1b the processor includes analyzing modules such as histogram monitor, Doppler centroid estimator, Doppler rate estimator (basis of a future autofocus module), plot interpolator and display controller. The pre-filtering and motion compensation modules shown in Fig. 1b are described in the next section. The modular

approach allows raw SAR data to be processed by only a subset of the modules, i.e. the processing can be stopped or paused at any stage. Furthermore, it enables the sequence of the processing to be changed. The modules listed in Fig. 1b can be seen as building blocks which can, in principle, be combined at will. However, it is important to note that only successive linear processes can be interchanged. As an example, even if it would reduce the processing time the azimuth pre-filtering and the first order motion compensation cannot be interchanged because the latter is nonlinear. (In practice they can if the motions to be compensated for are slow compared with the bandwidth of the prefilter).

The experimental processor takes about 4 hours to process a 9 by 6 km image into 2 m resolution. At the moment images larger than 9 by 6 km cannot be processed due to disk constraints. Airborne hardware implementations of the first order motion compensation and the azimuth pre-filter have been developed, and they are expected to be operational in the spring 1990. At this point 9 by 24 km images can be processed. The expected processing time is 12 hours. A future operational software processor will be optimized with respect to the throughput by eliminating disk accesses between some of the modules shown in Fig. 1b.

MOTION COMPENSATION

The SAR principle relies on the assumption that the radar moves along a smooth known trajectory, in the aircraft case a straight line. When this is not actually the case, motion compensation must be applied. Motion compensation will nearly always be required when high resolution is desired. However, motion compensation is a very delicate affair. The principle and some fundamental problems will be outlined in the following.

The first problem is to measure where the radar is relative to where it should be. This is usually done by an INU, which relies on gyros for measuring angles, and accelerometers for measuring displacements. The practical problems, however, are significant. They include quantization errors, insufficient sampling frequency, time delay of the output, sensor drift etc. These problems have been described in [7].

The second problem is then to find the line of sight vector from radar to target. According to Fig. 2 the slant range displacement that needs to be corrected is given by:

$$\Delta R = \vec{n}_{LOS} \cdot \Delta \vec{r}_{ant} = |\Delta \vec{r}_{ant}| \cdot \cos(\theta_{ant} - \theta_{LOS}) \quad (1)$$

where \vec{n}_{LOS} is a unit vector in the line of sight (LOS) direction, $\Delta \vec{r}_{ant}$ is the antenna displacement vector, and $\theta_{ant} - \theta_{LOS}$ is the angle between \vec{n}_{LOS} and $\Delta \vec{r}_{ant}$ (angles are measured relative to vertical). However the LOS angle is not known. Only the slant range, and a platform altitude relative to average terrain is available. It is easily shown that an altitude error of Δh will give rise to an angle error

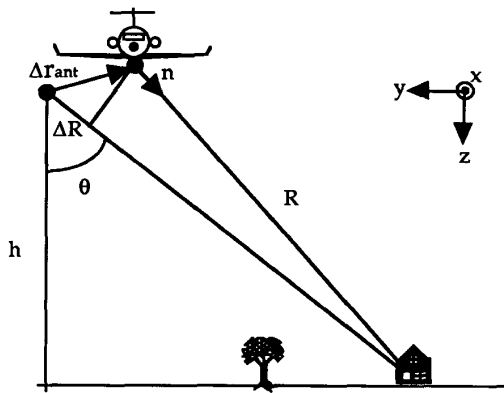


Fig. 2. The geometry involved in performing motion compensation.

$\Delta\theta$ given by:

$$\Delta\theta = \frac{\Delta h}{R \cdot \sin \theta_{LOS}} \quad (2)$$

where θ_{LOS} is equal to the expected angle = $\arccos(h/R)$. It is seen that for satellite simulation under-flights, where the angle of incidence is small ($20^\circ - 30^\circ$) it is extremely difficult to determine the LOS angle accurately. At 20° incidence angle and 10 km altitude even 50 m height uncertainty will give 1° uncertainty on the LOS angle. This corresponds to a residual error of 1.5 % on the motion to be compensated. The philosophy is obviously: "Use a stable platform".

The implementation of a computationally efficient system is also difficult. In principle all received echoes should be range compressed to obtain an accurate slant range measurement before motion compensation. However, the KRAS radar operates at higher PRFs than needed to achieve the desired azimuth resolution, as this improves the signal-to-noise ratio. The data rate is reduced (usually by a factor of 4 or 8) with an azimuth pre-filter which filters and subsamples the data in the along track dimension. By performing the range compression after the azimuth pre-filtering the computational load, which is particularly important in a real-time implementation, can be significantly reduced.

Since the azimuth pre-filter is a Doppler lowpass filter, or one could say a short first order beam-forming filter, data should be motion compensated before the pre-filter. However, it has been found, [8], that the apertures formed by the pre-filter are so short, that it is sufficient to phase compensate the data before the pre-filter; range migration correction can be performed afterwards. Furthermore, it has been found that the signal will not be significantly attenuated (< 0.3 dB) in the pre-filter even if the same phase correction is used for all ranges. The pro-

cessing sequence is therefore as shown in Fig. 1b where "1st order mocomp." is a common phase shift of an entire range line and "2nd order mocomp." performs a phase correction and a range migration correction as a function of range (the range shift already performed must be subtracted).

A major problem in the present system is that the INU velocities drift with time. Since the antenna pointing is controlled by the INU this results in a mispointing of the antenna relative to true cross track. Also it gives rise to errors in the along track velocity estimate, which in turn causes focusing problems, especially at long range. To enable updates to the INU velocities a Doppler tracker has been included in the KRAS radar. The Doppler tracker is implemented using the "sign-Doppler" algorithm, [9], and it estimates the Doppler centroid as a function of slant range (or the corresponding incidence angle, θ_{LOS}). According to the geometry in Fig. 2 the Doppler shift is given by:

$$f_D = \frac{2}{\lambda} (v_y \sin \theta_{LOS} - v_z \cos \theta_{LOS}) \quad (3)$$

From this equation the cross track velocities can be estimated by inserting the Doppler estimates and the corresponding incidence angles.

The v_x velocity is actually the most critical parameter for long range high resolution mapping. The tolerance on v_x corresponding to 45° quadratic phase error is:

$$\Delta v_x = \frac{v_x (\rho_a)^2}{\lambda R} \quad (4)$$

where ρ_a is the azimuth resolution. To achieve a 1 m resolution at 80 km range requires an accuracy of 0.06 m/s on the along track velocity! One-way to update v_x is from autofocus estimates.

PRELIMINARY RESULTS

The first tests of the system were conducted in the fall 1989. Motion compensation was not applied during the first mission, and an 8 m resolution was obtained. Copenhagen and the TUD were mapped in the second mission. Data were recorded from an altitude of 41,000 ft ($\approx 12,500$ m) at slant ranges from 22,000 m to 34,000 m. Motion compensation was applied, and three corner reflectors were deployed on a low backscatter background (a soccer field) at the TUD. Fig. 3 shows the test site. STC (sensitivity time control) was not used during recording. The equalization of the radiometric response across the swath is entirely due to the antenna shaping. It is noted that there are no interference fringes indicating reflections from the wing, and there is no "banding" effect in the along track direction indicating motion compensation problems.



Fig. 3. A small image subsection of 1.5 by 1.5 km showing the Technical University of Denmark. In the upper right corner is a "dark" soccer field (200 by 200 m) where three corner reflectors were located. The bright star below the corner reflectors is due to a pool with a metal-profile wall just next to it.

Fig. 4 shows an 3-D plot of the area with the three corner reflectors. Interpolated plots of the corner reflectors indicate a 3 dB resolution of 2.0 m in range and 2.1 - 2.2 m in azimuth (weighting was applied in both range and azimuth).

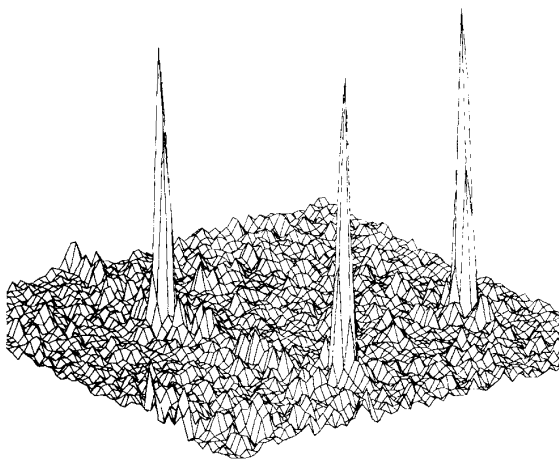


Fig. 4. 3D-plot of the corner reflectors (linear amplitude scale).

SUMMARY

The Danish SAR has now successfully completed the initial tests. A series of test flights and updates will take place in the spring and summer of 1990. During this period the performance of the motion compensation facilities, and the built-in calibration facilities [10] will be analyzed. A number of operational features such as the in-flight velocity update and the real-time pre-filters for both range and azimuth will be tested. The design of the real-time processor will be accelerated, and the recently funded development of a prototype dual-polarized microstrip antenna will commence. This work is aiming at a later update of the system to full polarimetric capability.

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